



GA GAME ARTS
CORPORATE PROFILE

<https://www.gamearts.co.jp/en/>

「The Supreme Craftsmanship」

The game is an excellent entertainment, that is to be completed by creators and players interactively.

Game Arts have been highly evaluated both inside and outside of the country for its ample development achievements for more than 20 years. During that period, our motto has been and continues to be “The Supreme Craftsmanship” with persistence.

Our persistence lies in fine crafted details and elaboration pleasing customers’ mind through the work.

We as Game Arts, want to be the supreme game craftsman, that will always look for “fun”, “pleasure”, “surprise” by novel and unique perspective beyond preexisting common sense and custom and without preconceived notion, and create new excitements well ahead of time.

We will continue to release high quality contents not only for the Japanese domestic market but also for the global markets.



GAME ARTS Co., Ltd.
President
Kazuki Morishita

- The Origin of the company's name

Enhancing the game to the area of art

- Vision

**To be a game developer (development studio)
highly expected by customers worldwide**

- Corporate Policy

**Provide customers with excitements
and new experiences**

- Management Policy

Challenge and creation



■History of the Company

- 1985 Company established in Setagaya-ku, Tokyo. Initial capital was 4,200,000 yen
Commenced planning and development of entertainment software for PC.
- 1986 Increased capital through third-party capital allocation.
Capital was 16,800,000 yen after this capital increase.
- 1987 Moved headquarters to 2-9-9 Minami-Ikebukuro, Toshima-ku, Tokyo.
- 1990 Commenced planning and development of entertainment software for videogames.
Development for Sega CD platform has begun.
- 1991 Development shifted from PC games to console ones.
- 1995 Development for Sega Saturn™ platform has begun.
- 1998 Development for PlayStation® platform has begun.
- 2000 Development for PlayStation®2 platform has begun.
- 2001 Increased capital through third-party capital allocation.
Capital was 165,600,000 yen after this capital increase.
- 2002 Increased capital through third-party capital allocation.
Capital was 345,600,000 yen after this capital increase.
- 2004 Increased capital through third-party capital allocation.
Capital was 445,600,000 yen after this capital increase.
Development for Xbox® platform has begun.
- 2006 Moved headquarters to 2-32-12 Minami-Ikebukuro, Toshima-ku, Tokyo.
Development for Wii® and Xbox 360® platform has begun.
- 2007 Development for PlayStation®3 platform has begun.
- 2008 Moved headquarter to 1-13-23 Minami - Ikebukuro, Toshima-ku, Tokyo.
- 2009 Development for WiiWare™ and PSP® platform has begun.
- 2010 Development for Smartphone platform has begun.
- 2011 Capital reduction and allocation of new shares to a third party.
Capital is 78,367,500 yen after this capital increase.
- 2012 Moved headquarters to 3-8-1 Marunouchi, Chiyoda-ku, Tokyo.
- 2016 Moved headquarters to 1-11-1 Marunouchi, Chiyoda-ku, Tokyo.



GRANDIA SERIES Genre: Adventure RPG

Date	Title	System	Regions
Dec 18, 1997	GRANDIA	SEGA SATURN	J · A
May 28, 1998	GRANDIA DIGITAL MUSEUM	SEGA SATURN	J · A
Jun 24, 1999	GRANDIA	PlayStation	J · N · E
Aug 3, 2000	GRANDIA II	Dreamcast	J · N · E · A
Jan 31, 2002	GRANDIA Xtreme	PlayStation 2	J · N · A
Feb 21, 2002	GRANDIA II	PlayStation 2	J · N · E · A
Aug 4, 2005	GRANDIA III	PlayStation 2	J · N · E
Apr 22, 2009	GRANDIA	PS One Classic	J · N · E
Nov 19, 2014	GRANDIA II	PS2 Classic	J
Dec 17, 2014	GRANDIA Xtreme	PS2 Classic	J
Jan 21, 2015	GRANDIA III	PS2 Classic	J
Aug 24, 2015	Grandia II Anniversary Edition	PC	N

■ Grandia

The era when the word "Adventure" was still alive... It is the genuine adventure drama that a boy, Justine and his companion embark on an adventure to solve the puzzle of the lost super ancient civilization "Enjule" by overcoming various obstacles and fighting with enemies to grow.

■ Grandia III

A young boy, Yuuki, who has a passion to make his own airplane with the aspiration for sky by being fascinated by the legendary "King of pilot, Schmidt"

A young girl, Alfina, who is from the tribe of Commute, and is now dashing fiercely through the forest by the carriage to head for Arcriff and flee from the chaser. Both Yuuki and Alfina have not seen each other, but the sky and the land are quietly and steadily bringing them together.

■ Grandia II

The adventure drama that Geo-hound, Ryudo, whose occupation is a monster hunter, embarks on a journey to fight with the super villain covering the whole world after he received a request one day.

(C) 1997, 1999 GAME ARTS / ESP
Character Designs / Takuhito Kusanagi CG / LINKS Corporation.
(C) 1997, 1999, 2000 GAME ARTS
(C) GAME ARTS / ENIX 2002 Character Designs / Youshi Kanoe.
(C) 1997, 1999, 2000 GAME ARTS
(C) 2005 GAME ARTS / SQUARE ENIX All Rights Reserved
Character illustration / You Yoshinari

The date of release stated is the earliest date for the titles published in multiple regions.

The abbreviation of the regions is J for Japan, N for North America, E for Europe and A for Asia.



GUNGRIFFON SERIES Genre: Battlefield Action Shooting

Date	Title	System	Regions
Mar 15, 1996	GUNGRIFFON –THE EURASIAN CONFLICT–	SEGA SATURN	J • N • E • A
Apr 23, 1998	GUNGRIFFON II	SEGA SATURN	J • A
Aug 10, 2000	GUNGRIFFON BLAZE	PlayStation 2	J • N • E
Dec 16, 2004	GUNGRIFFON ALLIED STRIKE	Xbox	J • N • E • A

The date of release stated is the earliest date for the titles published in multiple regions.

The abbreviation of the regions is J for Japan, N for North America, E for Europe and A for Asia.

(C) GAME ARTS

(C) 2000 GAME ARTS / PUBLISHING AND DISTRIBUTION BY CAPCOM CO.,LTD

(C)2004 TECMO,LTD./GAME ARTS/KAMA DIGITAL ENTERTAINMENT

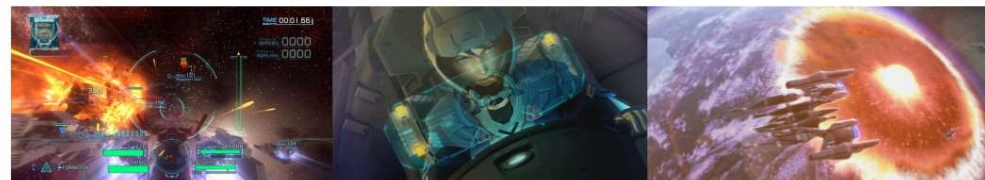


In 20xx, the war for survival has begun.

GUNGRIFFON
THE EURASIAN CONFLICT



To protect
the mother
planet,
SA-77
Silpheed
is launching
now



PROJECT SYLPHEED Genre: 3D Space Shooting

Date	Title	System	Regions
Sep 28, 2006	PROJECT SYLPHEED	Xbox360	J•N•E

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(C) 2006 SQUARE ENIX Co.,Ltd. All Rights Reserved
Developed by GAME ARTS/SETA



SILPHEED SERIES Genre: 3D Space Shooting

(C) GAME ARTS

Date	Title	System	Regions
Dec 5, 1986	SILPHEED	PC	J•N
Jul 30, 1993	SILPHEED	MEGA-CD	J•N•E
Sep 21, 2000	SILPHEED -THE LOST PLANET-	PlayStation 2	J•N•E
Dec 17, 2010	SILPHEED Alternative	Android	Worldwide

The date of release stated is the earliest date for the titles published in multiple regions.

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PUBLISHING AND DISTRIBUTION BY CAPCOM CO.,LTD.



LUNAR SERIES Genre: Dramatic RPG

Date	Title	System	Regions
Jun 26,1992	Lunar: The Silver Star	MEGA-CD	J·N·E
Dec 22,1994	Luar: Eternal Blue	MEGA-CD	J·N·E
Jan 12,1996	Lunar sanposuru gakuen	GAME GEAR	J
Oct 26,1996	Lunar: Silver Star Story	SEGA SATURN	J
May 28,1998	Lunar: Silver Star Story	PlayStation	J·N
Jul 23,1998	Lunar2: Eternal Blue	SEGA SATURN	J
May 27,1999	Lunar2: Eternal Blue	PlayStation	J·N
Apr 12,2002	Lunar Legend	GBA	J·N
Aug 25,2005	Lunar Dragon Song	Nintendo DS	J·N·E
Nov 12,2009	Lunar: Silver Star Harmony	PSP	J·N·E
Sep 20,2012	Lunar: Silver Star Story Touch	iOS	N·E·A
Sep 16,2015	Lunar2: Eternal Blue	PS One Classic	J

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LUNAR

A boy called Alex is living in a village called Berg surrounded by the mountains with his strict father, tender mother, mysterious playmate creature "Nall" and childhood friend girl "Luna". He dreamed of the adventure that a dragon master, Dyne, took. One day, his adventure started with the exploration in the White Dragon cave proposed by his friend, Ramus. After fighting with various monsters, they have finally come across the white dragon.

LUNAR ETERNAL BLUE

A boy called Hiro is living with an archeologist, his grand father in an oasis in a remote desert. He got lost in the blue tower of the mysterious ruin and got into a strange room. In front of the troubled boy, Lucia appeared suddenly. She said, "Let me meet Althena" and his great adventure was to develop while protecting her. She looks that she has never had an experience to get in touch with people and she makes irrelevant conversations and actions. She has not grown up enough emotionally for the age, but the reason for it is not known.

Lunar: Silver Star Harmony

It is the remake from Mega CD version and Sega CD version. All graphic rework was made and scenario was added. Mystery of four heroes now comes to light.



(C)1992 GAME ARTS /Toshiyuki Kubooka/Kei Shigema.
(C)1996 Kadokawa Shoten Publishing Co.,Ltd./GAME ARTS /JAM
(C)2009 GAME ARTS
Original Character Designs /Toshiyuki Kubooka



Company Name	GAME ARTS Co., Ltd.
Location	1-11-1 Marunouchi, Chiyoda-ku, Tokyo 100-6221 JAPAN Tel : +81-3-3217-7458
President	Kazuki Morishita
Founded	March 2, 1985
Amount of Capital Paid in	78,367,500 YEN
Number of Employees	24
Business Contents	Development and sales of console and smartphone game software
Parent Company	GungHo Online Entertainment, Inc.
Main Clients	GungHo Online Entertainment, Inc. GungHo Online Entertainment America, Inc.
Bank	Sumitomo Mitsui Banking Corporation

Date	Title	System	Regions
Apr. 1985	Thexder	PC	J · N
Apr. 1985	Cuby Panic	PC	J
Dec 5, 1986	Silpheed	PC	J · N
Apr 16, 1987	Gyuwambler Jikocyushinha	PC	J
Nov 14, 1987	Gyuwambler Jikocyushinha2 Jisyou! Kyougoujanshi-Hen	PC	J
Dec 19, 1987	Zeliard	PC	J · N
Jun 3, 1988	Solitaire Royale	PC	J
Dec 2, 1988	Professional Baseball Family Stadium	PC	J
Dec 16, 1988	Veigues	PC	J
Dec 16, 1988	Gyuwambler Jikocyushinha3 Boukyou Sasuraijanshi-Hen	PC	J
Oct 13, 1989	Gyuwambler Jikocyushinha Mahjong Puzzle Collection	PC	J
Oct 27, 1989	Professional Baseball Family Stadium '89	PC	J
Nov 2, 1989	Fire Hawk	PC	J · N
Dec 7, 1989	Jan-Oh Touryumon	PC	J
Jul 20, 1990	Harakiri	PC	J
Sep 28, 1990	Professional Baseball Family Stadium '90	PC	J
Dec 14, 1990	Gyuwambler Jikocyushinha -Katayama Masayuki's Mahjong Dojo-	MEGA-DRIVE	J
Sep 12, 1991	Jan-Oh Touryumon II	PC	J
Dec 28, 1991	Tenka Fubu	MEGA-CD	J
Apr 24, 1992	Alisia Dragoon	MEGA-DRIVE	J · N
Jun 26, 1992	Lunar: The Silver Star	MEGA-CD	J · N · E
Dec 18, 1992	Gyuwambler Jikocyushinha2 Struggle in Tokyo mahjongland	MEGA-CD	J
Jan 29, 1993	Yumimi Mix	MEGA-CD	J
Feb 26, 1993	J League Champion Soccer	MEGA-DRIVE	J
Jul 30, 1993	Silpheed	MEGA-CD	J · N · E
Apr 15, 1994	Urusei Yatsura -Dear My Friends-	MEGA-CD	J
Dec 22, 1994	Lunar: Eternal Blue	MEGA-CD	J · N · E
Jul 28, 1995	Yumimi Mix REMIX	SEGA SATURN	J
Jan 12, 1996	Lunar sanposuru gakuen	GAME GEAR	J
Mar 15, 1996	Gungriffon -The Eurasian Conflict-	SEGA SATURN	J · N · E · A
Oct 18, 1996	Gyuwambler Jikocyushinha -Tokyo Mahjongland-	SEGA SATURN	J
Oct 26, 1996	Lunar: Silver Star Story	SEGA SATURN	J
Dec 27, 1996	Dinosaur Island Yokoku-Hen	SEGA SATURN	J
Feb 14, 1997	Dinosaur Island	SEGA SATURN	J
Nov 20, 1997	Mahou-Gakuen Lunar!	SEGA SATURN	J
Dec 18, 1997	Grandia	SEGA SATURN	J · A
Apr 23, 1998	Gungriffon II	SEGA SATURN	J · A
May 28, 1998	Grandia Digital Museum	SEGA SATURN	J · A
May 28, 1998	Lunar: Silver Star Story	PlayStation	J · N

Date	Title	System	Regions
Jul 23, 1998	Lunar2: Eternal Blue	SEGA SATURN	J
May 27, 1999	Lunar2: Eternal Blue	PlayStation	J · N
Jun 24, 1999	Grandia	PlayStation	J · N · E
Jun 22, 2000	Gyuwambler Jikocyushinha -Ippatsu Shoubu!-	PlayStation	J
Aug 3, 2000	Grandia II	Dreamcast	J · N · E · A
Aug 10, 2000	Gungriffon Blaze	PlayStation2	J · N · E
Sep 21, 2000	Silpheed -The Lost Planet-	PlayStation2	J · N · E
Nov 1, 2001	Chen Uen's Three Kingdoms	PlayStation2	J · A
Jan 31, 2002	Grandia Xtreme	PlayStation2	J · N · A
Feb 21, 2002	Grandia II	PlayStation2	J · N · E · A
Apr 12, 2002	Lunar Legend	GBA	J · N
Dec 16, 2004	Gungriffon Allied Strike	Xbox	J · N · E · A
Aug 4, 2005	Grandia III	PlayStation2	J · N · E
Aug 25, 2005	Lunar Dragon Song	Nintendo DS	J · N · E
Sep 28, 2006	Project Sylpheed	Xbox360	J · N · E
Jan 24, 2008	Gundam Tactics Online	PC	J
Jul 24, 2008	Hokuto no Ken Online	PC	J
Dec 16, 2008	Tohryu (Kroll)	iPod touch/iPhone	Worldwide
Apr 22, 2009	Grandia	PS One Classic	J · N · E
Aug 26, 2009	Grandia Online	PC	J
Sep 22, 2009	Teenage Mutant Ninja Turtles: Smash-Up	Wii	N · E
Sep 29, 2009	Teenage Mutant Ninja Turtles: Smash-Up	PlayStation2	N · E
Oct 1, 2009	Thexder Neo	PSP/PlayStation3	J · N · E
Oct 27, 2009	The Magic Obelisk	WiiWare	J · N
Nov 12, 2009	Lunar: Silver Star Harmony	PSP	J · N · E
Dec 17, 2010	Silpheed Alternative	Android	Worldwide
Jan 28, 2011	Rei Kai Denwa	Android	J
Feb 2, 2012	Ragnarok Odyssey	PS Vita	J · N · E · A
Jul 5, 2012	Dokuro	PS Vita/Android/iOS	J · N · E · A
Sep 20, 2012	Picotto Knights	PS Vita	J
Sep 20, 2012	Lunar: Silver Star Story Touch	iOS	N · E · A
Aug 29, 2013	Ragnarok Odyssey Ace	PS Vita/PlayStation3	J · N · E · A
Jun 30, 2014	Picotto Kingdom	Android/iOS	J
Nov 19, 2014	Grandia II	PS2 Classic	J
Dec 17, 2014	Grandia Xtreme	PS2 Classic	J
Jan 21, 2015	Grandia III	PS2 Classic	J
Aug 24, 2015	Grandia II Anniversary Edition	PC	N
Sep 16, 2015	Lunar2: Eternal Blue	PS One Classic	J
Mar 9, 2016	Gyuwambler Jikocyushinha -Ippatsu Shoubu!-	PS One Classic	J

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